

SEASIDE STATE PARK MASTER PLAN

Open House 2

March 25, 2015



AGENDA

- Project overview
- Summary of survey results
- Concepts
- Next steps
- Open house

PROJECT OVERVIEW

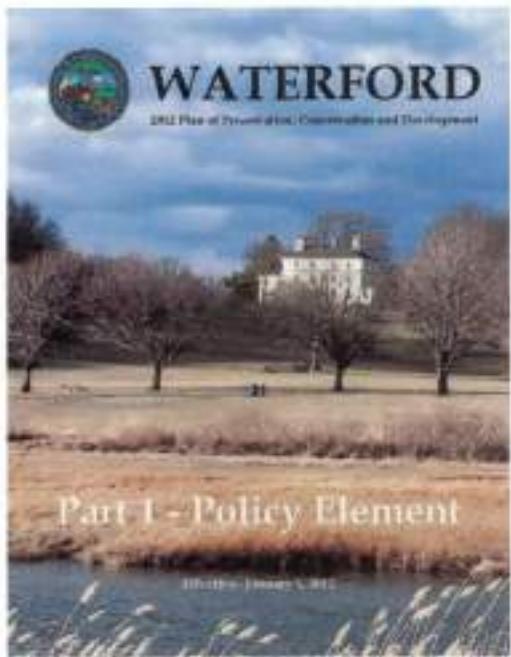
PROJECT GOALS

- Promote and improve **recreation** and **public access** to Long Island Sound
- Restore, preserve, and reuse **historic assets** where feasible
- Preserve and improve the site's **ecology** and **habitat**
- Create an implementation and operating plan that is **financially-feasible**
- Engage the public in helping shape the future of Seaside State Park

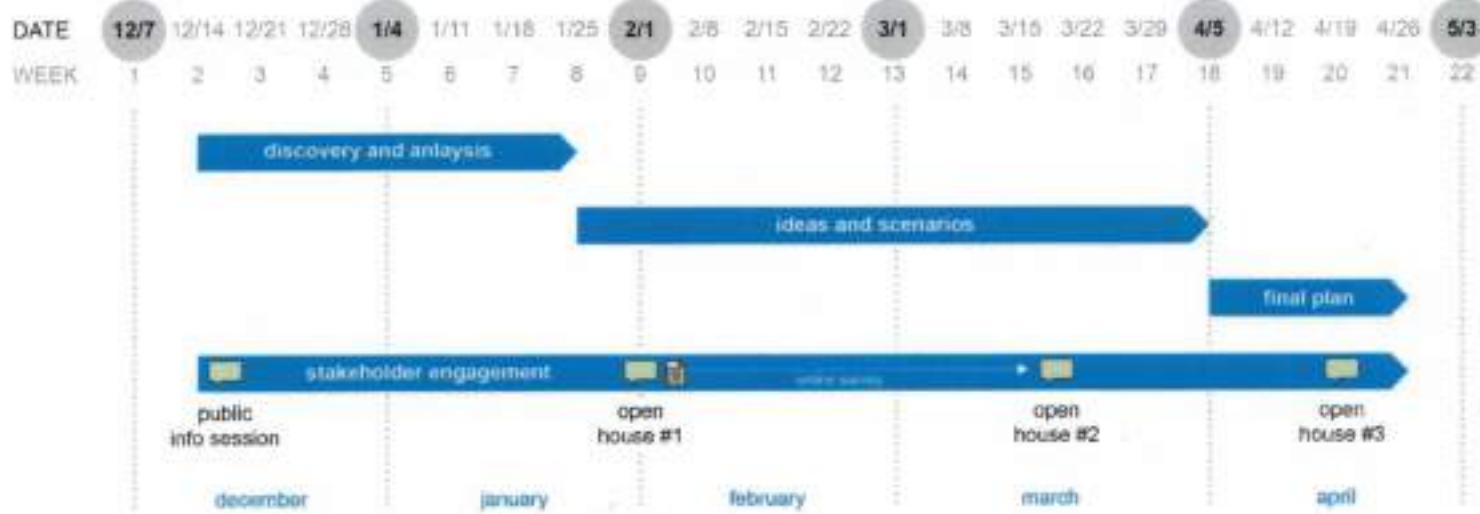


Concepts evaluation criteria

ALIGNMENT WITH EXISTING PLANS



- Town of Waterford Plan of Preservation, Conservation and Development (2012)
 - Preserve natural resources, coastal resources, open space
 - Enhance community character, quality of life, sustainability/resiliency
 - Guide overall structure, residential development, business development
 - Support community facilities, transportation, utility infrastructure



PROJECT TEAM

Office of Policy & Management

Benjamin Barnes, Secretary

Department of Energy & Environmental Protection

Susan Whalen, Deputy Commissioner

Division of Construction Services

David H. Barkin, AIA, Chief Architect

Planning & design team

Mark Welch, AIA LEED-AP | Principal, Oak Park Architects

Jason Hellendrung | Principal, Sasaki Associates

WE'RE LISTENING:

- Post something #SeasideStatePark
- Email us deep.seasidestatepark@ct.gov
- Project website <http://www.ct.gov/deep/seaside>
- (New!) Concept feedback survey

<http://fluidsurveys.com/s/seasideconcepts/>

SURVEY RESULTS

721
RESPONSES



Most responses were from Waterford

No Responses 5-25 Responses
1-5 Response >25 Responses

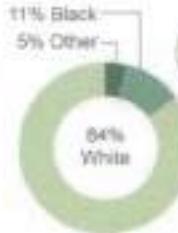
SURVEY RESPONDENTS



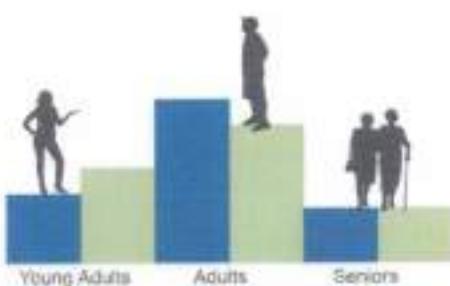
STATE RESIDENTS



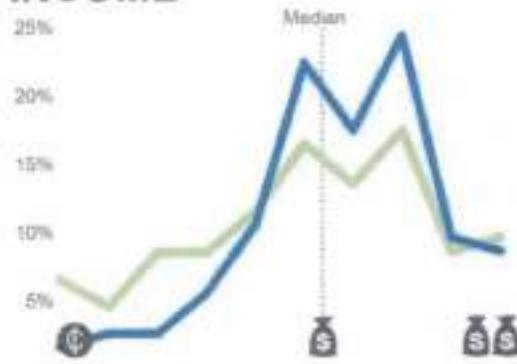
RACE



AGE

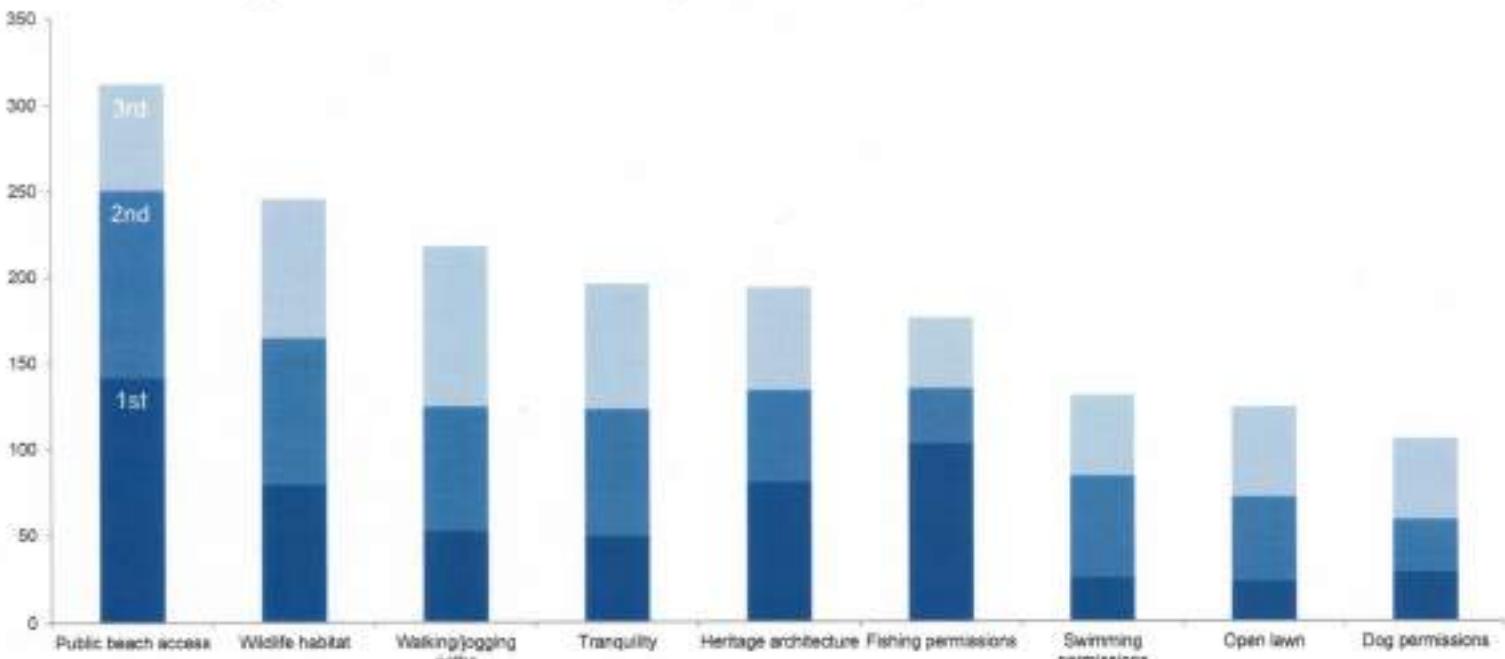


INCOME



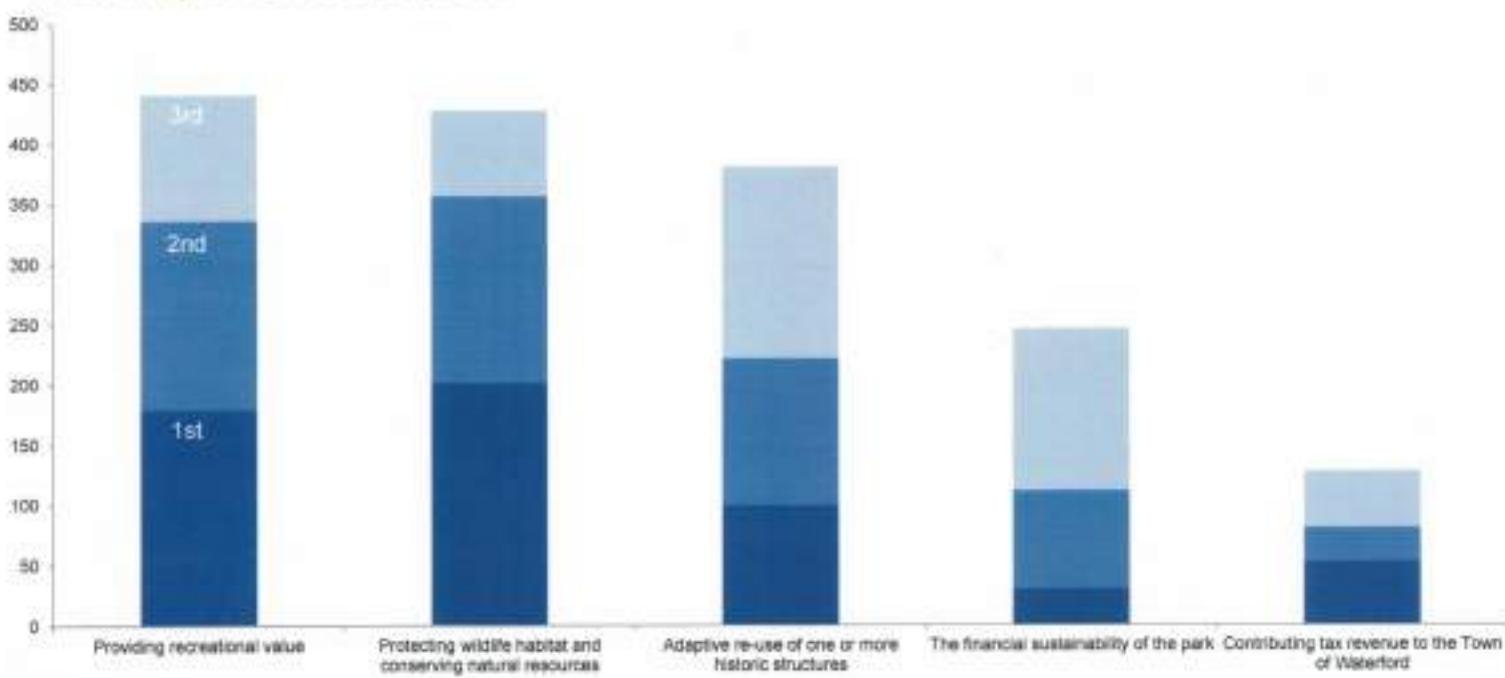
SURVEY RESULTS: RESPONDENT INFORMATION

Please rank the following features of Seaside State Park (as it exists today) in order of their importance to you.



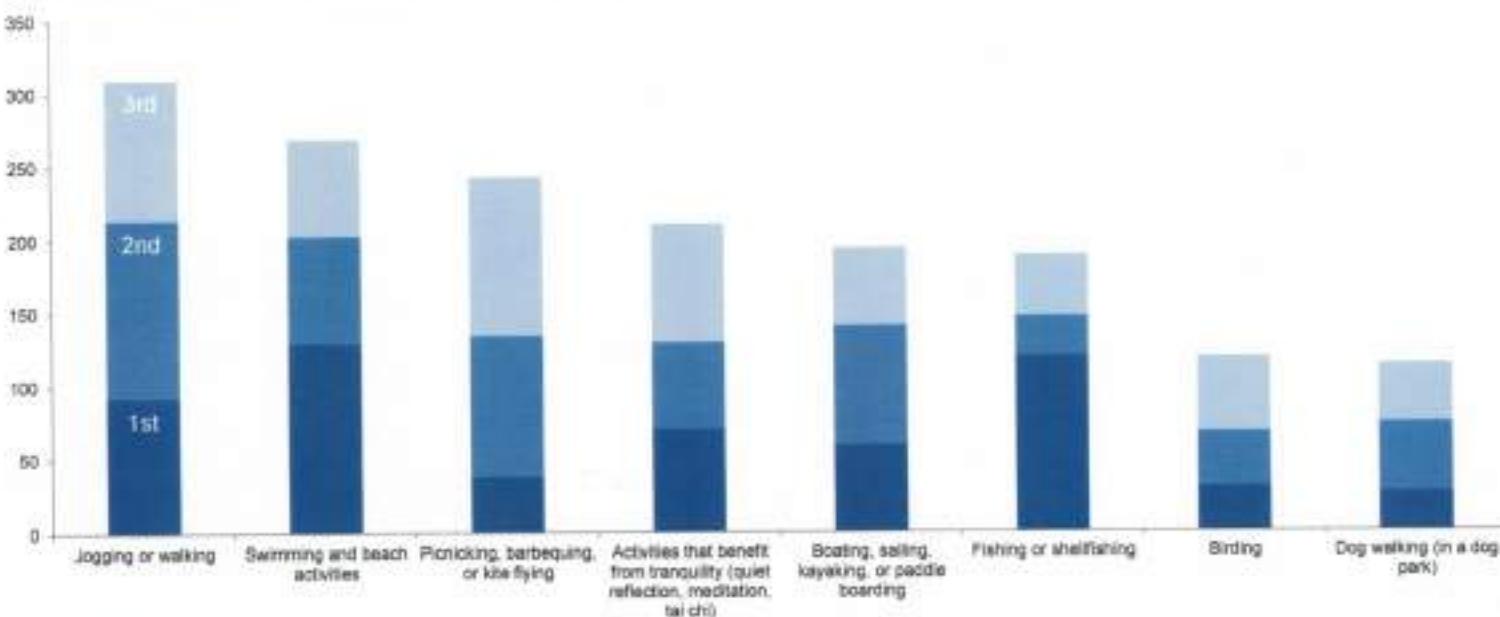
SURVEY RESULTS

Please rank the following goals for Seaside State Park in order of their importance to you.



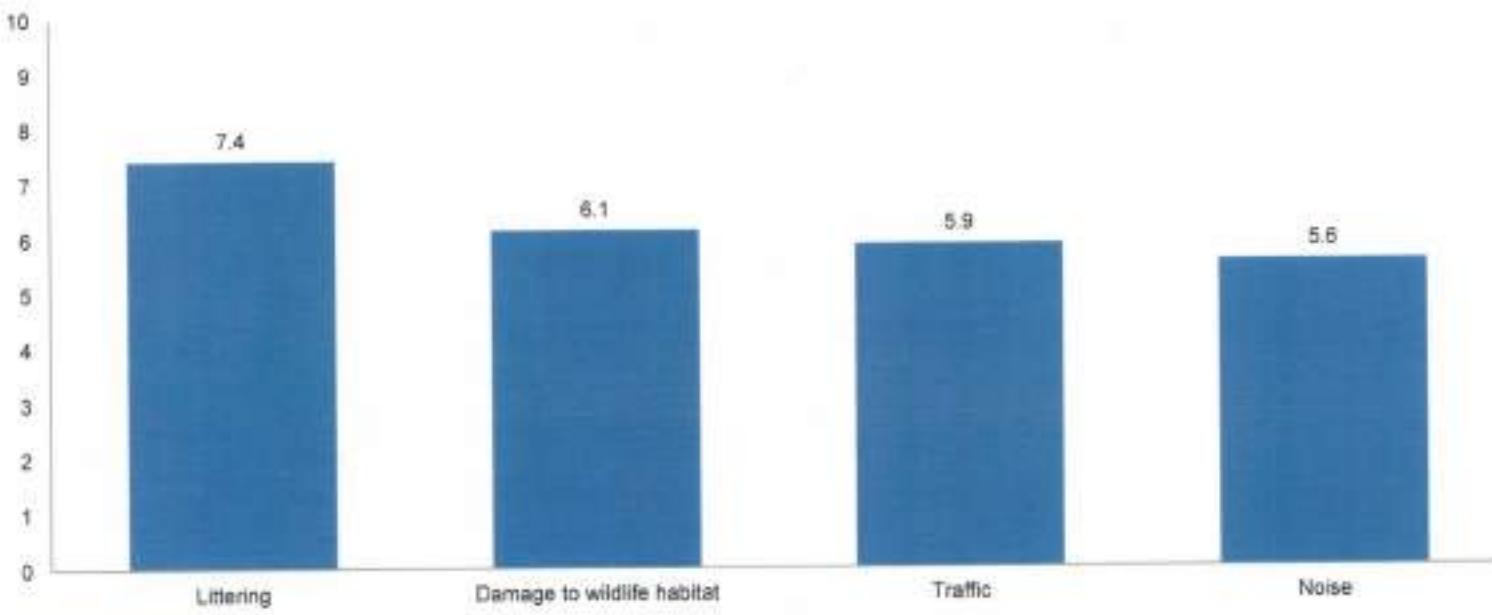
SURVEY RESULTS

Which of the following activities would you take advantage of if they were available at the newly redeveloped Seaside State park? Please rank in order of their desirability to you.



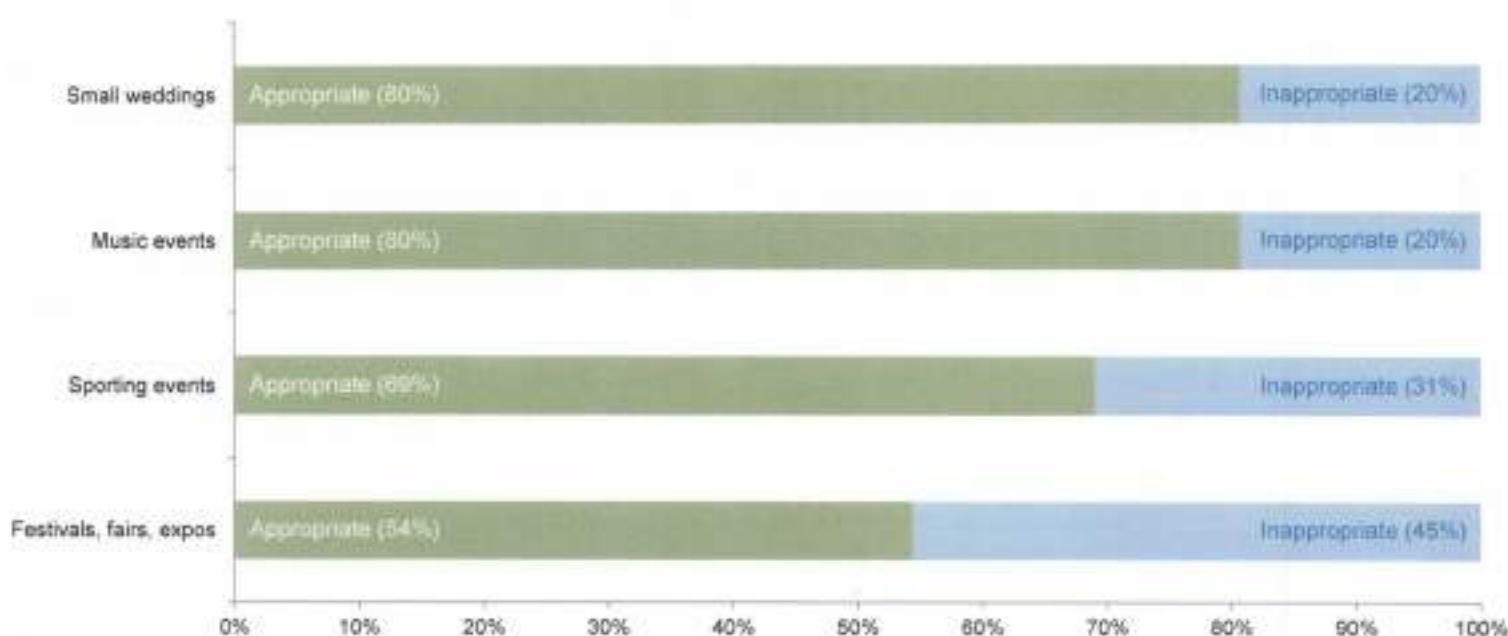
SURVEY RESULTS

How concerned are you about the following potential drawbacks of establishing a state park? Please rate 1-10, with 10 being the highest.

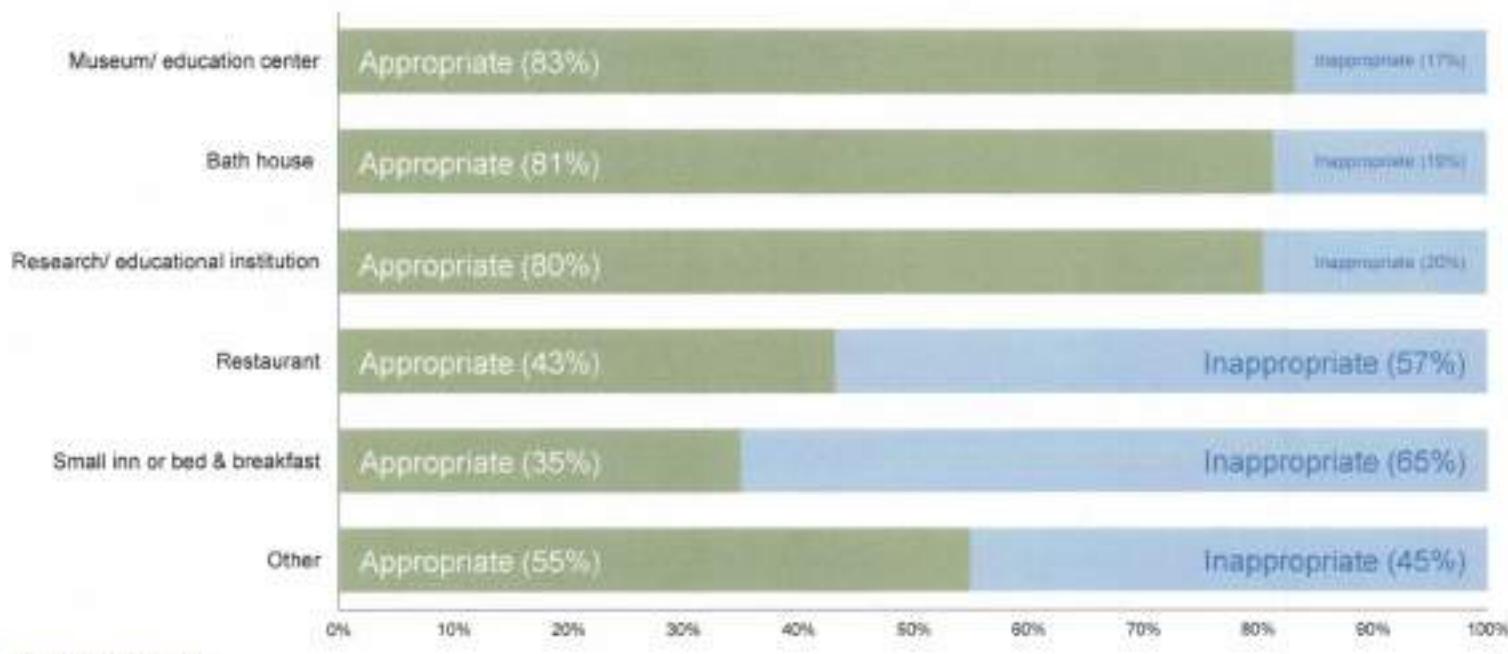


SURVEY RESULTS

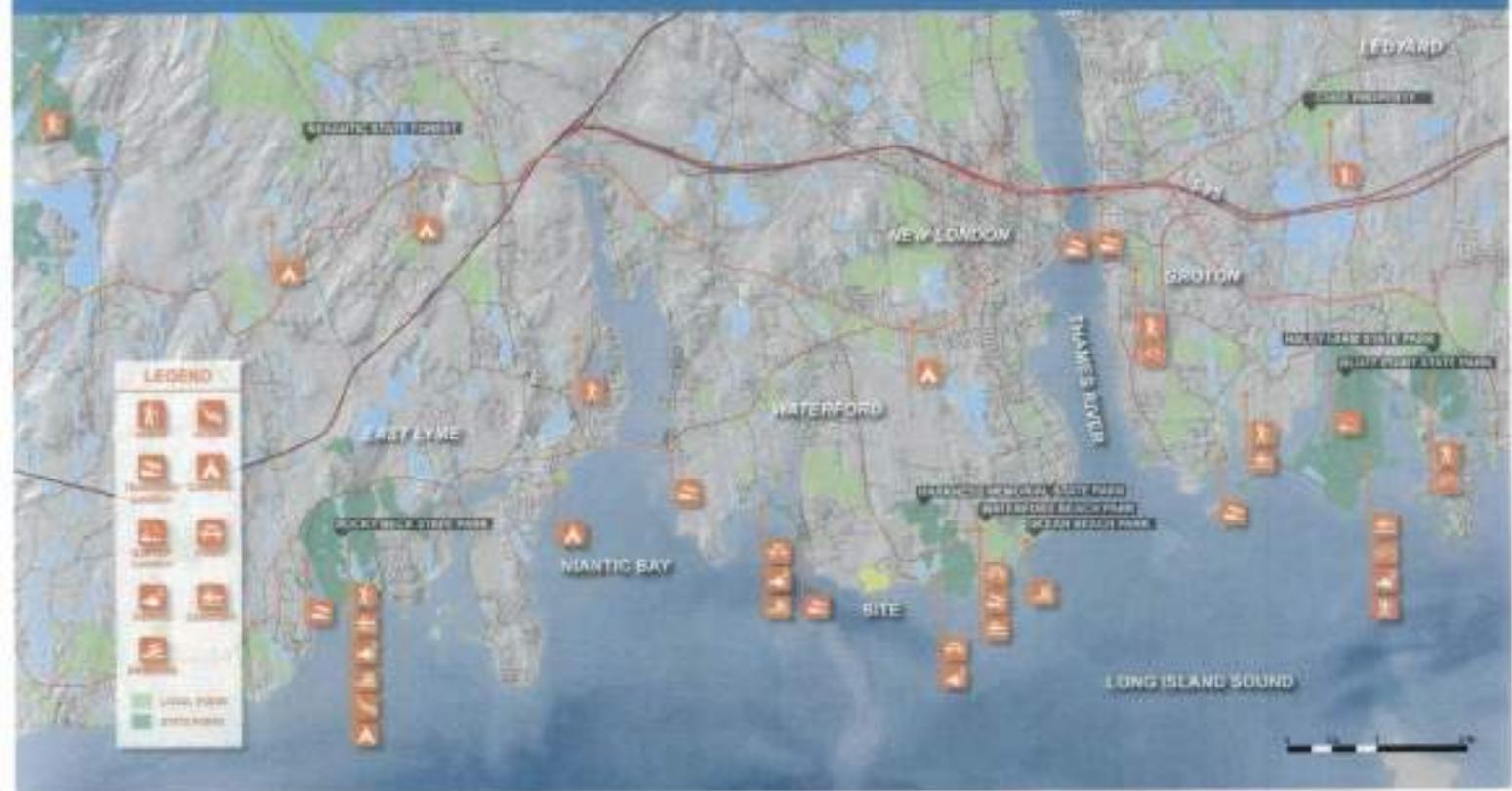
Which of the following special activities do you think are appropriate for Seaside State Park?



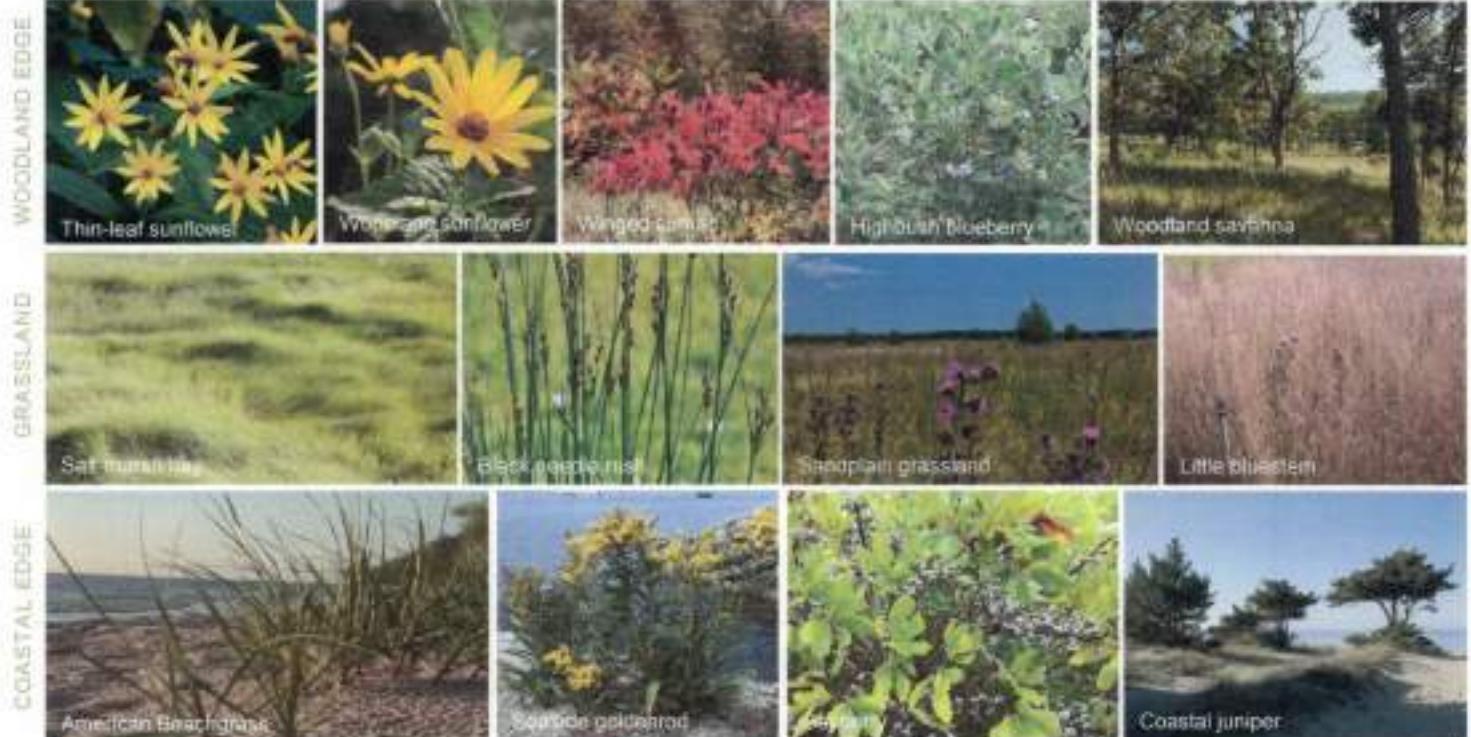
Which of the following built uses would be appropriate as a part of Seaside State Park?



CONCEPTS



RECREATIONAL PARK AMENITIES

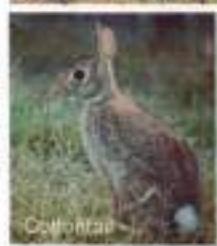


CONCEPTS: FLORA

WOODLAND EDGE



GRASSLAND



COASTAL EDGE



CONCEPTS: FAUNA

WOODLAND EDGE



GRASSLAND



COASTAL EDGE



CONCEPTS: RECREATION

CONCEPT A: SEASIDE AS A DESTINATION PARK



CONCEPT A: DESTINATION PARK

Legend:

1. Entry Road
2. Parking
3. Park Lodge/Meeting Facilities
4. Vacation Rentals
5. Boardwalk
6. Tidal Pools
7. Overlook
8. Intertidal Dunes
9. Wet Meadow
10. Savannah Grassland
11. Coastal Meadow
12. Coastal Woodlands
13. Fishing Pier

CONCEPT A : DESTINATION PARK



Total Cost Estimate* (Millions)

	Low	High
Hospital rents	25.00	30.00
Employee rents	7.00	10.00
Duplex rents	1.00	2.00
Supintendent	1.50	2.50
Site improvements	10.00	314
Seawall reconnection**	0.25	0.25
Fishing Pier***	1.40	1.40
Total:	\$46	\$60

Parking Demand Estimates*

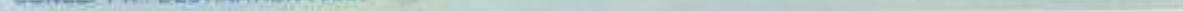
Lodge usage (adjacent to buildings)	140
Auxiliary Spaces (park visitors & overflow)	110
	250

Shared Parking Opportunity:
Since daytime parking demand is mainly attributed to park users, and evening parking demand mainly attributed to the lodge, the same space can be shared by multiple users.

*Preliminary estimates will undergo development after final site review.

**Source: COA estimate 2011.

CONCEPT A : DESTINATION PARK







Phasing, total development square footage, and specific building program are estimates; program specifics will vary depending on the **development concept** and market factors

Maintaining design and program flexibility at this stage is key for attracting potential partners and accommodating a wide range of concepts

BUILDING REHABILITATION RATIONALE



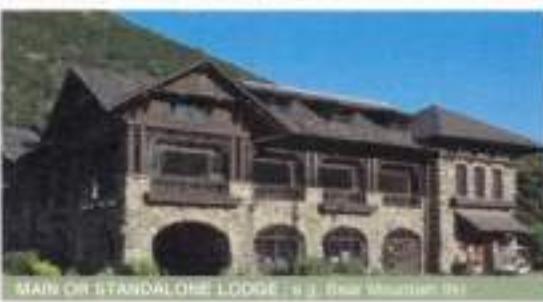
Institutional/educational use appropriate if able to find right tenant willing **commit to long term location** at Seaside State Park

A research institute could be balanced with lodging and other uses on site

BUILDING REHABILITATION RATIONALE



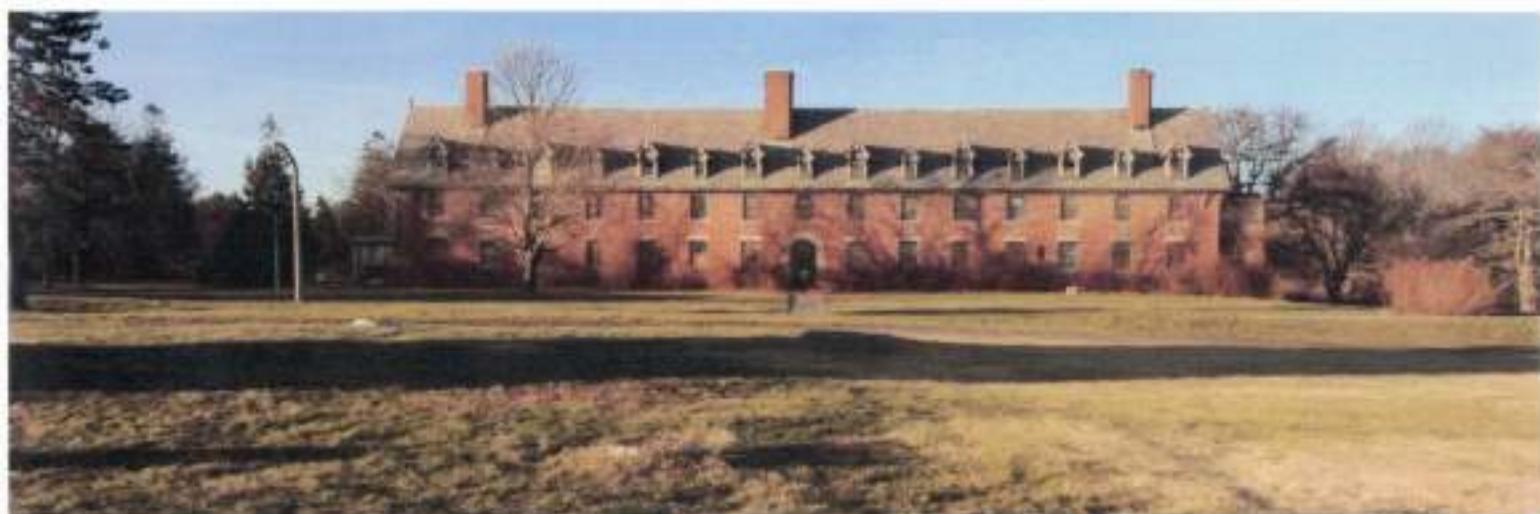
HOSPITAL INSTITUTE



HOSPITAL STANDALONE LODGE



HOSPITAL BUILDING ADAPTIVE REUSE OPTIONS



HOSPITAL INSTITUTE



HOSPITAL MAIN LODGE



HOSPITAL AUXILIARY LODGE

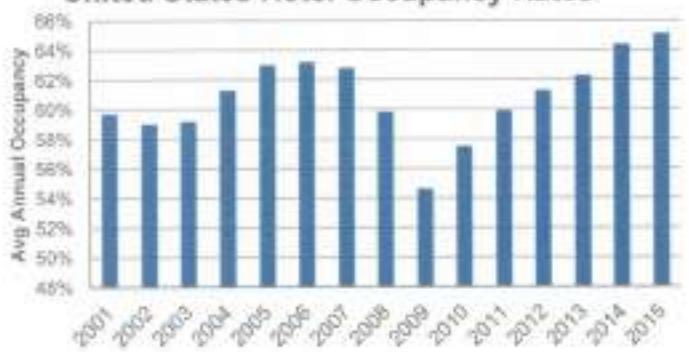
EMPLOYEE BUILDING ADAPTIVE REUSE OPTIONS



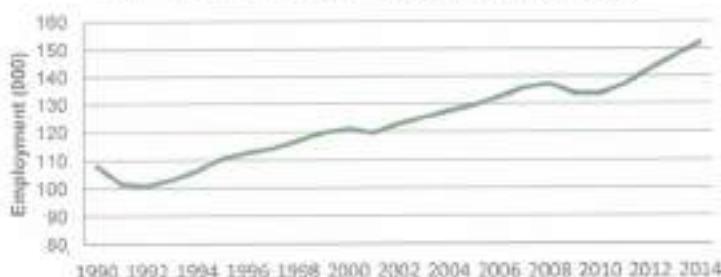
DUPLEX AND SUPERINTENDENT'S ADAPTIVE REUSE OPTIONS

MARKET RATIONALE: LODGING

United States Hotel Occupancy Rates



CT Leisure & Hospitality Employment



- Among potential building reuse scenarios, small scale lodging and conference space is most aligned with DEEP mission and market demand
- Waterfront property is in high demand
- In all of Connecticut there are under 10 high quality waterfront hotels, most coastline consists of private residences or protected land
- Local and national hotel occupancy is running above pre-recession levels
- Small scale resort and conference centers in the region performing well
- Market creation exercise—there is ample hotel supply in the area, but most hotel rooms are in chain hotel providers
- A boutique hotel at Seaside could become a unique regional destination

Source: Statista, CT Department of Labor

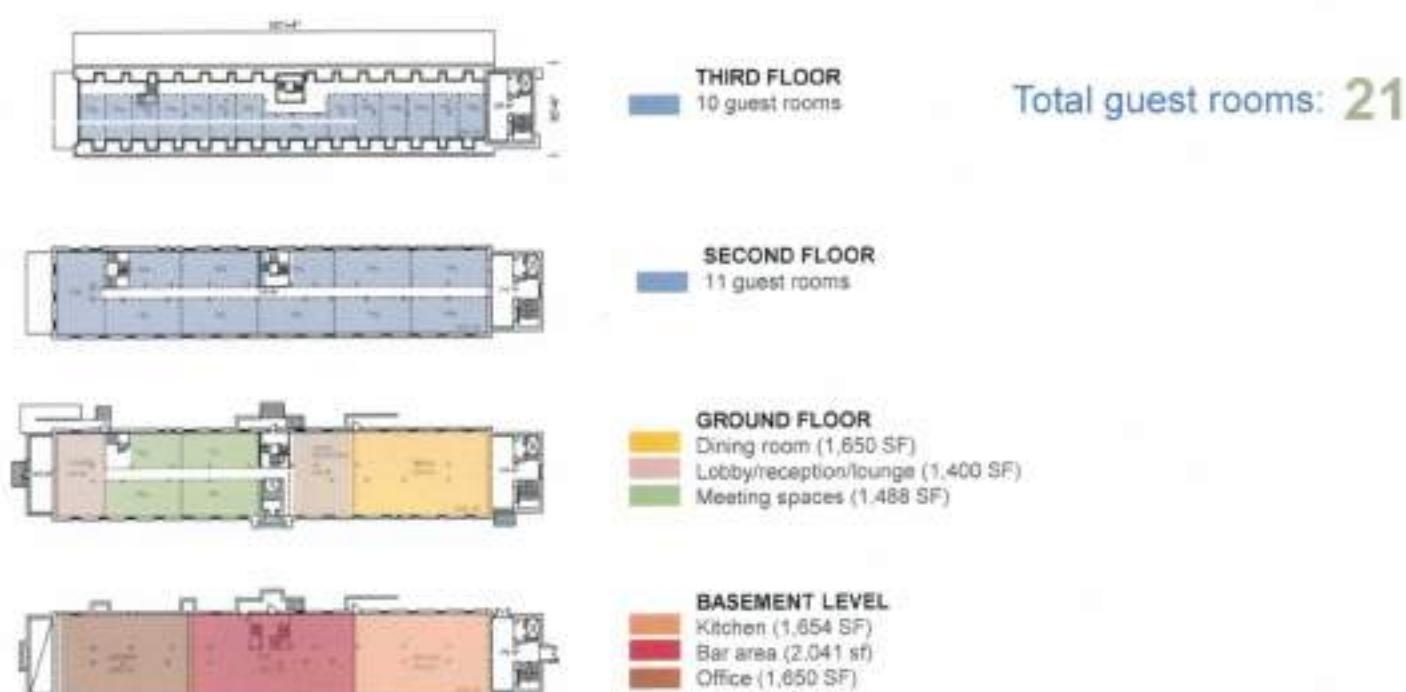
PARK LODGE SAMPLE TEST FIT: HOSPITAL BUILDING



Total guest rooms: **34**

Note: Assumes fourth floor/balcony includes storage, mechanical space, and other non-leaseable uses.

PARK LODGE SAMPLE TEST FIT: EMPLOYEE BUILDING





CONCEPT A : DESTINATION PARK

CONCEPT B:
SEASIDE AS AN ECOLOGICAL PARK



CONCEPT B: ECOLOGICAL PARK

Legend:

- 1. Parking/Motor's Center
- 2. Nature Trail
- 3. Maintenance Road/Trail
- 4. Nature Stations/Ovenocks
- 5. Faming Pier
- 6. Dune Restoration
- 7. Savannish Grassland
- 8. Coastal Meadow
- 9. Coastal Woodlands
- 10. Kayak Launch



CONCEPT B: ECOLOGICAL PARK

Total Cost Estimate* (Millions)

	Low	High
Building Demolition	1.90	1.99
Visitor Center Renovation	50	10,00
Site Improvements	6,00	10,00
Seawall Restoration**	0.25	0.25
Fishing Pier**	1.40	1.40
Sand Beach Improvements	0.47	0.47
	10.5	24.11

Parking Demand Estimates*

Park visitors	110
	110

*Preliminary estimates with current development. Net 0% for all other areas.

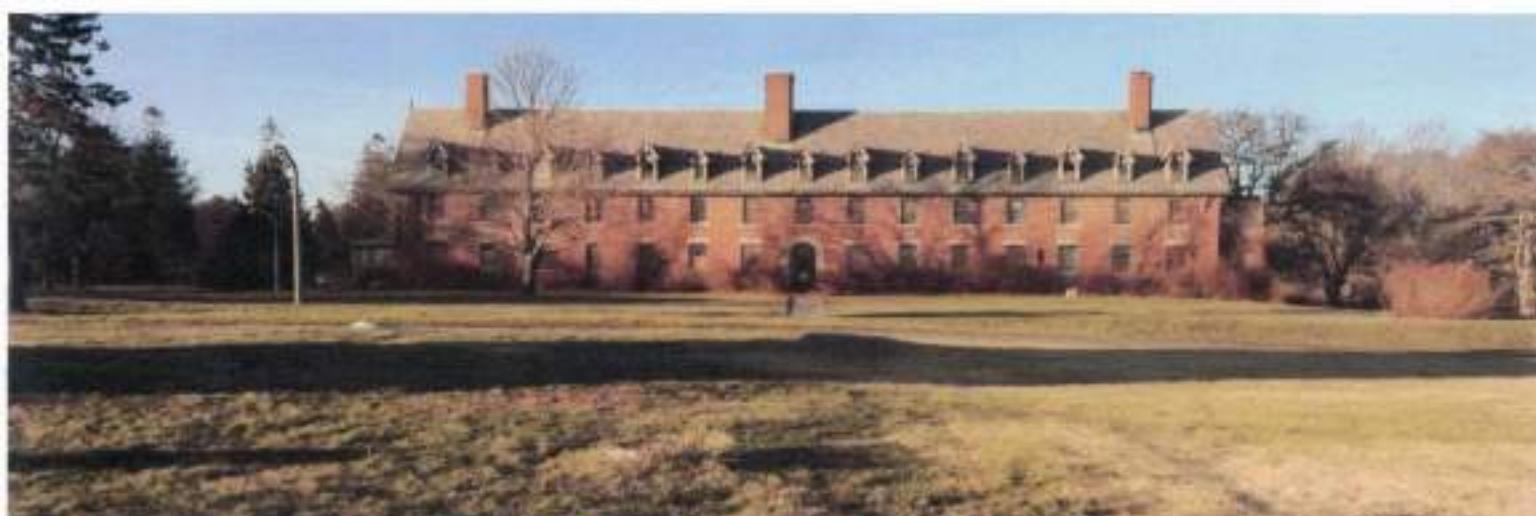
**Source: COIN estimate (2019)

CONCEPT B: ECOLOGICAL PARK**GARAGE ADAPTIVE REUSE OPTIONS**



VISITOR CENTER + EXHIBITION SPACE | c. 1890 Sandy Hook National Recreational Area, NJ

DUPLEX AND SUPERINTENDENT'S ADAPTIVE REUSE OPTIONS



VISITOR CENTER + OFFICES / EXHIBIT SPACE / ARCHIVES / STORE | c. 1890 Newell Building, Army Corps of Engineers, Boston, MA

EMPLOYEE BUILDING ADAPTIVE REUSE OPTIONS



CONCEPT B: ECOLOGICAL PARK

CONCEPT C:
SEASIDE AS A PASSIVE PARK



CONCEPT C: PASSIVE PARK



Total Cost Estimates* (Millions)

Building Demolition	1.38
Site Improvements	1.25
	3.24

Parking Demand Estimates*

Park visitors	110
	110

CONCEPT C: PASSIVE PARK

* Preliminary estimates still under development. See p. 11 for a visual record.

**Concept A: Destination Park**

- Active uses
- Constructed shoreline
- Revenue and job-generating model
- Maximizes adaptive reuse potential
- \$46M – 60M total development cost estimate*

*Preliminary estimate – still in development

**Concept B: Ecological Park**

- Passive uses
- Living shoreline
- Environmental conservation model
- Balances adaptive reuse with conservation
- \$10.5M – 24.11M Total development cost estimate*

**Concept C: Passive Park**

- Passive uses
- Constructed shoreline (existing)
- Reduced investment
- Little or no adaptive reuse
- \$3.2M Total development cost estimate*



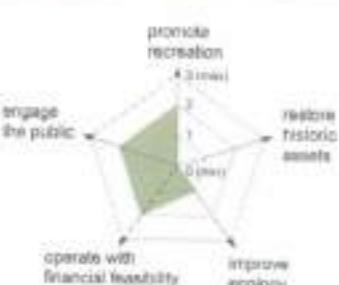
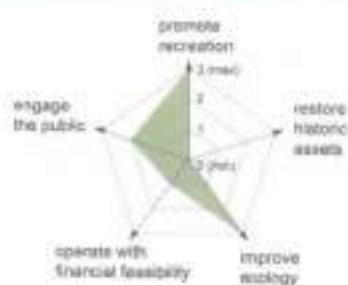
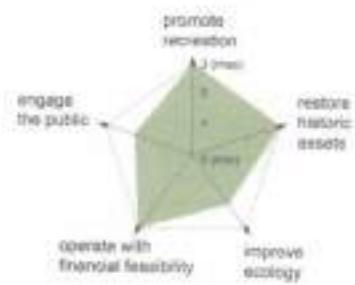
Concept A: Destination Park



Concept B: Ecological Park



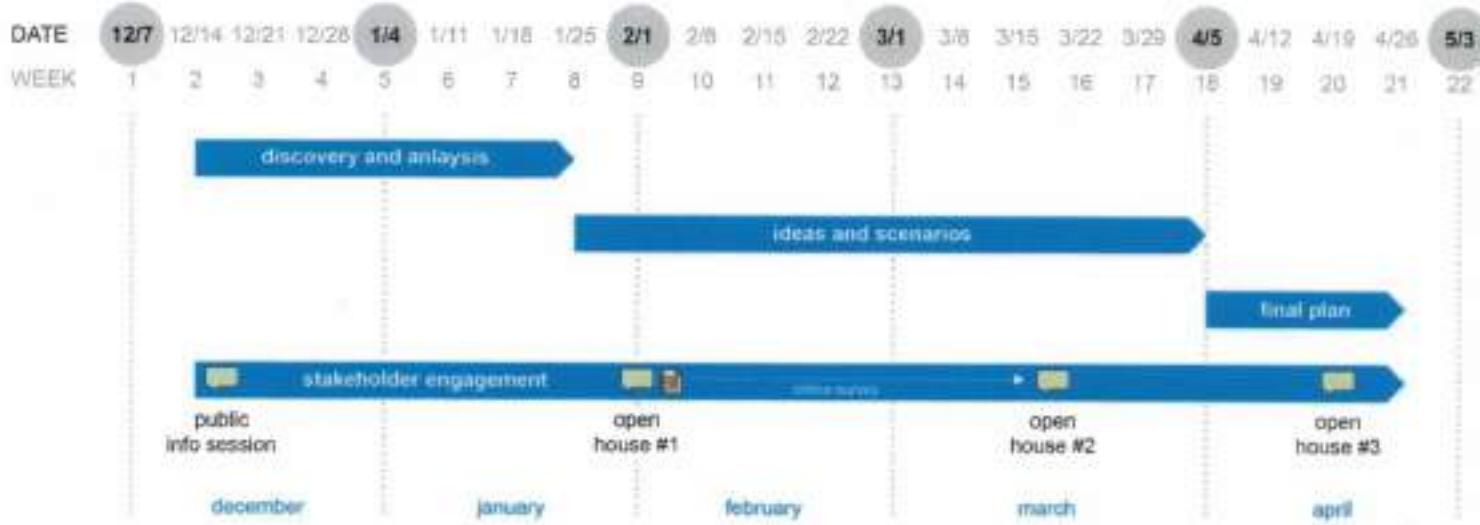
Concept C: Passive Park



NEXT STEPS

NEXT STEPS:

- Secure existing structures
- Complete building conditions assessment
- Complete seawall conditions assessment
- Develop preferred park concept



PROJECT SCHEDULE

OPEN HOUSE

HOW IT WORKS:

- Mixer format/ informal discussions
- Check out the project boards
- Meet local and state officials, and the planning/design team
- Submit your feedback:
 - (New!) Concept feedback survey –
<http://fluidsurveys.com/s/seasideconcepts/>
 - Post something #SeasideStatePark
 - Email us deep.seasidestatepark@ct.gov
 - Project website <http://www.ct.gov/deep/seaside>